In Crossword.java:

* We need to improve parameters for scoring. As it works right now:
  + If it overlaps another word when it shouldn’t, it won’t use that position
  + If it is adjacent to another word - bad score
  + If it shares letters with multiple words - great score
  + Ideas:
    - MAYBE DON’T PLACE THE WORD IF THERE IS ANYTHING ADJACENT TO ITS INITIAL LETTER
    - If a word has a bad fit then try the next word from the list first
    - Don’t let it link directly to another word in the grid
* Have something that resizes the grid as you add new words, so you end up with the most efficient grid size in the end.

Also we need to start assuming we have a working grid and starting writing code for mapping that grid onto a cube.

WE NEED TO WRITE A METHODS THAT SORTS A LIST OF WORDS FROM LONGEST TO SHORTEST

WE NEED TO START DOCUMENTING THE CODE LIKE IN THE PROJECTS